

Beavers Communicator Badge

Spell Your Name In Morse Code, Semaphore, The Phonetic Alphabet Or Using Pictures And Symbols

The Police Academy Part One[©]

By Samantha Eagle

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Overview

Your group will pretend they are in a 'Police Academy'. They will make some police props, do some police training to learn how to use the 'Phonetic Alphabet'. Then using their props they will play a fun game of cops and robbers using the phonetic alphabet.

Note: Keep the props that your group make at your meeting place until you finish the badge because you may need them on week 3. See notes on timings in the overview document.

Preparation Before The Meeting

1. See individual directions for each activity

Materials Needed

- See individual activities

Overview - Directions/Leader Speak

1. **Speak** – The next task you need to complete for your Communicator Badge is to learn how to spell your name in code
2. **Speak** - Now I'm not sure if you know this, but a long time ago someone created a list of words to match the letters of our alphabet. The reason they did this was that when they were talking over the radio they sometimes got the names wrong because if the radio signal wasn't very good the other person couldn't hear properly.

To help this problem they started to use a word to represent letters of the alphabet this made sure there were no mistakes in communication. This is still used today by Policeman, People in the Military and Emergency Services. And sometimes when you get older if you work on the telephone you may use it.
3. **Speak** – Here's an example, if you want to clarify what a word is and it begins with the letter A you would say Alpha, and if you wanted to clarify what b was you would say Bravo.
4. **Speak** - Have you ever watched a program on tv where you've heard a policeman use this?
5. **Speak** - Today we are going to pretend we have just joined a 'Police Academy' and we are going to do some training to become a policeman. First we need to dress like one so we are going to make some props...

Activity 1 – Making an Officer Badge

Preparation Before the Meeting

1. Print out the officer badge template found in this document (there are 6 on one page). Stick the entire sheet on an A4 card and roughly separate them so your group can cut them out properly

Materials Needed

The amount of materials will depend on how many you have in your group

- Badge templates (found in this document)
- A4 pieces of thin card (you can fit 6 badges on each piece)
- Scissors per person (or they can share)
- Strong sticky tape (double side pieces this will be used to stick the badge to their jumper)

Directions/Leader Speak

1. The first thing you need to be a polieman is a badge so you are going to make one
2. Here's a badge, I want you to cut this out
3. Once you've done that write your name on the badge
4. Now I'm going to give you some double back tape for you to stick to the back of your badge and the other side will stick to your top
5. Okay, brilliant now we are starting to look like policeman

Activity 2 – Making an Officer Cap

Preparation Before the Meeting

1. Print out the officer cap template found in this document. Stick it on an A4 sheet of card so your group can cut it out
2. Cut out some inch wide strips of card that you will need to staple together for the band of the hat.

Materials Needed

- 1 x Hat Template and 1 x A4 card for each person
- Some paints or colouring pens
- Stapler

Directions/Leader Speak

1. **Speak** - Great we have our polieman's badge now we are going to make our policeman's hat. Here's a hat I want you to cut this out and once you've done that you can colour it in
2. **Speak** - Then I will bring round some strips of card to stick to the sides of your hat that fits your head so you can wear it
3. **Direction** - Once the kids have finished colouring their hat go to each person with the strips, staple one end to one side of the hat and place it around the child's head to see if you need to cut to size another piece to fit. Once you have the correct size staple the end to the other side of the hat
4. **Speak** - Wow you really do look like policeman now. One piece of equipment we need now so we can practise our 'Phonetic Alphabet' is a radio mic.

Activity 3 – Making the Radio Mic

Preparation Before the Meeting

1. Print and cut out the template for the foil circle and square for the front of the juice box – found in this document. You only need one set per three people because they can share them

Materials Needed Per Person

- Small juice box per person and black paper to cover each box
- A6 size piece of foil
- Small piece of red felt or something similar
- Glue and black marker pen



Directions/Leader Speak

1. **Speak** – Everything's coming together now we have our hat and our badge. All we need now is our radio mic
2. **Speak** - Okay here's an empty juice carton I want you to wrap this with black paper. I'll show you all how to do this then you can do it
3. **Direction** – Demonstrate how to wrap the paper around the carton just pretend it's a gift and tape it at the back
4. **Direction** - Give each group the circle and square template and get them to draw round this on their foil sheet
5. **Direction** - Now get them to put black dots on it similar to the picture
6. **Direction** – Glue the foil to the front of the box as shown in the picture
7. **Direction** - Cut out some red felt and get the kids to stick it to the side of their box
8. And hey presto a police radio mic – well something similar!

Activity 4 – Learning the Phonetic Alphabet

Preparation Before the Meeting

1. Print out the phonetic alphabet handout found in this document. There are six on the page. You need one between two people

Directions/Leader Speak

1. **Speak** - For our police training we are now going to learn about the phonetic alphabet. Once we've done this we will be ready for duty
2. **Speak** - Here's a piece of paper that has all the words that match the letters of the alphabet
3. **Direction** - Hand out the phonetic alphabet handout
4. **Speak** – I'm going to go around the room and I want each of you to say the next letter and what the word is that a policeman would use if he was on his radio spelling out a car registraion or someone's name
5. **Speak** - So let's start with [child's name]
6. **Direction** – Go round the room asking each person to say a – alpha then b – bravo and so on until you get to z

Activity 5 (Game Cops & Robbers)

Materials Needed For Each Team of Four

- A necker for two children
- Pen and paper
- Two phonetic hand outs

Directions/Leader Speak

1. **Directions** - Setup four stations at each corner of the room (if you have more than 24 children in your group then you need extra stations spaced out in your room so maybe one in the middle)
2. **Speak** - Now you have your uniform and you have done your phoenic alphabet training you are going to play a game called 'Cops and Robbers'.
3. **Directions** - Put them into teams of four
4. **Speak** - I want one child in each team to be the 'Walking Policeman' (he's on the beat trying to catch robbers) and one child to be the 'Station Policemen' (he's at the station waiting for any orders) – make sure you both have your badges and your hat on and your radio mic in your pocket
5. **Speak** - The other two are going to be the robbers so I want you to tie your necker round you heads
6. **Speak** - When I say go, the 'Walking Policeman' must run after the robbers. When he catches one he taps him on the shoulder and the robber must stop. The policeman walks near his station with the robber (the reason you are doing this is that you need to speak with the 'Station Policemen' but as you are using pretend radio mics he must be able to hear you). The other robber hangs around near the station.
7. **Speak** - Now the 'Walking Policeman' says to the robber "What's your name" when he/she answers you must write this down
8. **Speak** - Now using your radio mic speak to the 'Station Policemen' asking him to check the name of the robber on his files. But when you say the name of the robber you use the 'Phonetic Alphabet' to spell out his name so have the paper in front of you so you know what to say
9. **Speak** - The 'Station Policeman' holding his radio mic must repeat back the name using the 'Phonetic Alphabet' and end with the words "OVER"
10. **Speak** – So, if your robbers name is 'Paul' you would say... Papa, Alpha, Uniform, Lima
11. **Speak** - Now you go catch the other robber and do the same again but this time the two policeman swap roles
12. **Direction** - Once you have done this the two policement can now be robbers and you can repeat the process.

Letter	Phonetic Letter
A	Alpha
B	Bravo
C	Charlie
D	Delta
E	Echo
F	Foxtrot
G	Golf
H	Hotel
I	India
J	Juliet
K	Kilo
L	Lima
M	Mike
N	November
O	Oscar
P	Papa
Q	Quebec
R	Romeo
S	Sierra
T	Tango
U	Uniform
V	Victor
W	Whiskey
X	X-ray
Y	Yankee
Z	Zulu

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